

03-23-1999

A



OVER SHEET

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To: Honorable Commissioner of Patents and Trademarks:

Please record the attached original document(s) or copy thereof.

1. Name of conveying party(ies)
 - a) Andrea C. Hughs-Baird
 - b) Steven G. LeMay
2. Name and address of receiving party(ies):
 - a) Name: International Game Technology
Address: 9295 Prototype Way, Reno, Nevada 89511-8986

3. Nature of conveyance

<input checked="" type="checkbox"/>	Assignment	<input type="checkbox"/>	Merger
<input type="checkbox"/>	Security Agreement	<input type="checkbox"/>	Change of Name
<input type="checkbox"/>	Other _____	<input type="checkbox"/>	License Agreement

Execution Date: March 5, 1999

4. Application Number(s) or Patent Number(s): unknown

The title of the (new) application is:

MAXIMUM BONUS PAY SCHEDULE METHOD AND APPARATUS FOR A GAMING MACHINE

5. Please send all correspondence concerning this (these) documents to:

Michael L. Louie
BEYER & WEAVER, LLP
P.O. Box 61059
Palo Alto, CA 94306
Tel. No.: (510) 843-6200
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(40.00 DP)

6. Total number of applications and patents involved: 1

7. Total fee (37 CFR 3.41): \$40.00

- ☒ Enclosed
☒ Any additional fees are authorized to be charged to Deposit Account No. 50-0388 (Order No. IGT1P012)

8. To the best of my knowledge and belief, the foregoing information is true and correct and any attached copy is a true copy of the original document.

Date: March 8, 1999

Michael Louie
Michael L. Louie
Reg. No. 36,988

Attorney Docket No. IGT1P012/P-209

(Revised 01/96)

PATENT
REEL: 9825 FRAME: 0065



09/264250

ASSIGNMENT OF PATENT APPLICATION

(Accompanying Application)

Whereas I/we the undersigned inventor(s) have invented certain new and useful improvements as set for in the patent application entitled:

MAXIMUM BONUS PAY SCHEDULE METHOD AND APPARATUS FOR A GAMING MACHINE

(Atty. Docket No.: IGT1P012/P-209) for which I (we) have executed an application for a United States Letters Patent.

For good and valuable consideration, the receipt and sufficiency of which is hereby acknowledged, I/We the undersigned inventor(s) hereby:

- 1) Sell(s), assign(s) and transfer(s) to **International Game Technology**, a Nevada corporation having a place of business at 9295 Prototype Way, Reno, Nevada 89511-8986, (hereinafter referred to as "ASSIGNEE"), the entire right title and interest in any and all improvements and inventions disclosed in, application(s) based upon, and Patent(s) (including foreign patents) granted upon the information which is disclosed in the above referenced application.
- 2) Authorize and request the Commissioner of Patents to issue any and all Letters Patents resulting from said application or any division(s), continuation(s), substitutes(s) or reissue(s) thereof to the ASSIGNEE.
- 3) Agree to execute all papers and documents and, entirely at the ASSIGNEE's expense, perform any acts which are reasonably necessary in connection with the prosecution of said application, as well as any derivative and applications thereof, foreign applications based thereon, and/or the enforcement of patents resulting from such applications.
- 4) Agree that the terms, covenants and conditions of this assignment shall inure to the benefit of the Assignee, its successors, assigns and other legal representative, and shall be binding upon the inventor(s), as well as the inventor's heirs, legal representatives and assigns.
- 5) Warrant and represent that I/we have not entered, and will not enter into any assignment, contract, or understanding that conflicts with this assignment.

Signed on the date(s) indicated beside my (our) signature(s).

- 1) Signature: Andrea Hughes-Baird Date: Mar 5, 99
Typed Name: **Andrea C. Hughes-Baird**
- 2) Signature: Steven G. LeMay Date: March 5, 1999
Typed Name: **Steven G. LeMay**

Atty Docket No. IGT1P012/P-209

RECORDED: 03/08/1999

PATENT
REEL: 9825 FRAME: 0066