

06-11-2003

Atty Docket No.: NVID-P000490

IN



## AND TRADEMARK OFFICE

I hereby certify that this trans  
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on the below date of deposit.

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sited with the United States Postal Service in an envelope bearing  
Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450,

Date of Deposit:	5/29/03	Name of Person Making the Deposit:	Anthony Chou	Signature of the Person Making the Deposit:	<i>Anthony Chou</i>
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Mail Stop Assignments  
Commissioner for Patents  
P.O. Box 1450  
Alexandria, VA 22313-1450  
Sir:

Please record the attached original document(s) or copy(ies) thereof:

Transmittal of an Assignment

1. Name of conveying party(ies): John Erik Lindholm, Harold Robert Feldman Zatz, Walter E. Donovan, and Matthew N. Papakipos  
Serial No.:  
Filed: 05/29/03

Group Art Unit:  
Examiner:

2. Name and Address of Receiving party(ies): NVIDIA CORPORATION  
2701 San Tomas Expressway, Santa Clara, CA 95050

3. Nature of Conveyance: Assignment  
Execution Date: 05/29/03, 05/29/03, 05/29/03, and 05/29/03

4. New Patent Application entitled: A METHOD AND SYSTEM FOR IMPLEMENTING PROGRAMMABLE TEXTURE LOOKUPS FROM TEXTURE COORDINATE SETS

5. Name and address of party to whom correspondence concerning document should be mailed:

Name: Glenn D. Barnes  
Address: Wagner, Murabito & Hao LLP  
Two North Market Street, Third Floor, San Jose, CA 95113  
Phone: (408) 938-9060

6. Total Number of applications and patents involved: ONE

7. Fee Calculation (for other than a small entity)

Assignment Recordation Fee, per property

1 X \$40.00

**Total Fees** (37 CFR 3.41)

\$40.00

X The amount of \$ 40.00 is enclosed

8. At any time during the pendency of this application, please charge any additional fees required or credit any overpayments to Deposit Account 23-0085. A duplicate copy of this transmittal is enclosed.

9. Statement and signature:

To the best of my knowledge and belief, the foregoing information is true and correct and any attached copy is a true copy of the original document.

06/04/2003 DTESSEM1 00000043 10449322

40.00

40.00

Date: May 29, 2003

*Glenn D. Barnes*

Name Glenn D. Barnes  
Reg. No. 42,293

17399 U.S. PTO  
10/449322  
05/29/03

Attorney Docket No.: NVID-P000490**Assignment to NVIDIA Corporation**

In consideration of good and valuable consideration, receipt of which is hereby acknowledged, I/we  
Harold Robert Feldman Zatz

do hereby sell, assign, and transfer unto NVIDIA Corporation (hereinafter called NVIDIA), a Delaware Corporation having its principal place of business at 2701 San Tomas Expressway, Santa Clara, CA 95050, and its successors and assigns, the entire right, title, and interest for the United States and all foreign countries, in and to any and all improvements, including the right of priority in, to, and under, the application for the United States patent entitled:

A METHOD AND SYSTEM FOR IMPLEMENTING PROGRAMMABLE TEXTURE LOOKUPS FROM TEXTURE COORDINATE SETS

filed herewith and the inventions set forth and described therein, and any and all Letters Patent of the United States and of countries foreign thereto which may be granted thereon or therefor; or

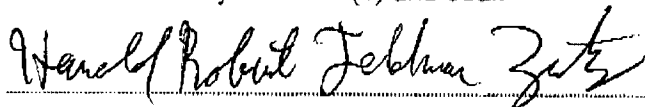
Serial No.: \_\_\_\_\_ filed on \_\_\_\_\_ and the inventions set forth and described therein, and any and all Letters Patent of the United States and of countries foreign thereto which may be granted thereon or therefor;

And for the above consideration, I/we agree promptly upon request of NVIDIA, its successors or assigns, to execute and deliver without further compensation any power of attorney, assignment, application, whether original, continuation, divisional or reissue, or other papers which may be necessary or desirable fully to secure to NVIDIA, its successors and assigns, the inventions described in said application and all patent rights therein, in the United States and in any country foreign thereto, and to cooperate and assist in the prosecution of interference proceedings involving said inventions and in the adjudication or reexamination of said Letters Patent provided the expenses which may be incurred by me/us in lending such cooperation and assistance are paid by NVIDIA.

I/we further covenant with NVIDIA, its successors, assigns, and legal representatives that no assignment, grant, mortgage, license, or other agreement affecting the rights and property herein conveyed has been made to others by the undersigned, and that full right to convey the same as herein expressed is possessed by the undersigned;

In witness whereof, I/we hereunto set my/our hand(s) and seal:

Inventor's Signature:



Date:

5-29-03

Attorney Docket No.: NVIDIA-P000490

Assignment to NVIDIA Corporation

In consideration of good and valuable consideration, receipt of which is hereby acknowledged, I/we  
John Erik Lindholm  
do hereby sell, assign, and transfer unto NVIDIA Corporation (hereinafter called NVIDIA), a Delaware Corporation having its principal place of business at 2701 San Tomas Expressway, Santa Clara, CA 95050, and its successors and assigns, the entire right, title, and interest for the United States and all foreign countries, in and to any and all improvements, including the right of priority in, to, and under, the application for the United States patent entitled:

A METHOD AND SYSTEM FOR IMPLEMENTING PROGRAMMABLE TEXTURE LOOKUPS FROM TEXTURE COORDINATE SETS

filed herewith and the inventions set forth and described therein, and any and all Letters Patent of the United States and of countries foreign thereto which may be granted thereon or therefor; or  
Serial No.: filed on and the inventions set forth and described therein, and any and all Letters Patent of the United States and of countries foreign thereto which may be granted thereon or therefor;

And for the above consideration, I/we agree promptly upon request of NVIDIA, its successors or assigns, to execute and deliver without further compensation any power of attorney, assignment, application, whether original, continuation, divisional or reissue, or other papers which may be necessary or desirable fully to secure to NVIDIA, its successors and assigns, the inventions described in said application and all patent rights therein, in the United States and in any country foreign thereto, and to cooperate and assist in the prosecution of interference proceedings involving said inventions and in the adjudication or reexamination of said Letters Patent provided the expenses which may be incurred by me/us in lending such cooperation and assistance are paid by NVIDIA.

I/we further covenant with NVIDIA, its successors, assigns, and legal representatives that no assignment, grant, mortgage, license, or other agreement affecting the rights and property herein conveyed has been made to others by the undersigned, and that full right to convey the same as herein expressed is possessed by the undersigned;

In witness whereof, I/we hereunto set my/our hand(s) and seal:

Inventor's Signature: Eric J. Jensen Date: May 29, 03

Attorney Docket No.: NVID-P000490

**Assignment to NVIDIA Corporation**

In consideration of good and valuable consideration, receipt of which is hereby acknowledged, I/we Walter E. Donovan do hereby sell, assign, and transfer unto NVIDIA Corporation (hereinafter called NVIDIA), a Delaware Corporation having its principal place of business at 2701 San Tomas Expressway, Santa Clara, CA 95050, and its successors and assigns, the entire right, title, and interest for the United States and all foreign countries, in and to any and all improvements, including the right of priority in, to, and under, the application for the United States patent entitled:

A METHOD AND SYSTEM FOR IMPLEMENTING PROGRAMMABLE TEXTURE LOOKUPS FROM TEXTURE COORDINATE SETS

filed herewith and the inventions set forth and described therein, and any and all Letters Patent of the United States and of countries foreign thereto which may be granted thereon or therefor; or

Serial No.: \_\_\_\_\_ filed on \_\_\_\_\_ and the inventions set forth and described therein, and any and all Letters Patent of the United States and of countries foreign thereto which may be granted thereon or therefor;

And for the above consideration, I/we agree promptly upon request of NVIDIA, its successors or assigns, to execute and deliver without further compensation any power of attorney, assignment, application, whether original, continuation, divisional or reissue, or other papers which may be necessary or desirable fully to secure to NVIDIA, its successors and assigns, the inventions described in said application and all patent rights therein, in the United States and in any country foreign thereto, and to cooperate and assist in the prosecution of interference proceedings involving said inventions and in the adjudication or reexamination of said Letters Patent provided the expenses which may be incurred by me/us in lending such cooperation and assistance are paid by NVIDIA.

I/we further covenant with NVIDIA, its successors, assigns, and legal representatives that no assignment, grant, mortgage, license, or other agreement affecting the rights and property herein conveyed has been made to others by the undersigned, and that full right to convey the same as herein expressed is possessed by the undersigned;

In witness whereof, I/we hereunto set my/our hand(s) and seal:

Inventor's Signature: Walter Donovan Date: 5/29/2003

Attorney Docket No.: NVID-P000490

## Assignment to NVIDIA Corporation

In consideration of good and valuable consideration, receipt of which is hereby acknowledged, I/we  
Matthew N. Papakipos

do hereby sell, assign, and transfer unto NVIDIA Corporation (hereinafter called NVIDIA), a Delaware Corporation having its principal place of business at 2701 San Tomas Expressway, Santa Clara, CA 95050, and its successors and assigns, the entire right, title, and interest for the United States and all foreign countries, in and to any and all improvements, including the right of priority in, to, and under, the application for the United States patent entitled:

A METHOD AND SYSTEM FOR IMPLEMENTING PROGRAMMABLE TEXTURE LOOKUPS FROM TEXTURE COORDINATE SETS

filed herewith and the inventions set forth and described therein, and any and all Letters Patent of the United States and of countries foreign thereto which may be granted thereon or therefor; or

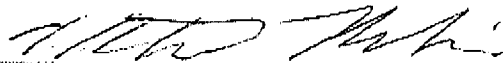
Serial No.: filed on and the inventions set forth and described therein, and any and all Letters Patent of the United States and of countries foreign thereto which may be granted thereon or therefor;

And for the above consideration, I/we agree promptly upon request of NVIDIA, its successors or assigns, to execute and deliver without further compensation any power of attorney, assignment, application, whether original, continuation, divisional or reissue, or other papers which may be necessary or desirable fully to secure to NVIDIA, its successors and assigns, the inventions described in said application and all patent rights therein, in the United States and in any country foreign thereto, and to cooperate and assist in the prosecution of interference proceedings involving said inventions and in the adjudication or reexamination of said Letters Patent provided the expenses which may be incurred by me/us in lending such cooperation and assistance are paid by NVIDIA.

I/we further covenant with NVIDIA, its successors, assigns, and legal representatives that no assignment, grant, mortgage, license, or other agreement affecting the rights and property herein conveyed has been made to others by the undersigned, and that full right to convey the same as herein expressed is possessed by the undersigned;

In witness whereof, I/we hereunto set my/our hand(s) and seal:

Inventor's Signature:



Date:

5/29/03