

PATENT ASSIGNMENT

Electronic Version v1.1

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SUBMISSION TYPE:

NEW ASSIGNMENT

NATURE OF CONVEYANCE:

ASSIGNMENT

CONVEYING PARTY DATA

Name	Execution Date
Arcade Planet, Inc.	02/28/2006

RECEIVING PARTY DATA

Name:	Sierra Design Group
Street Address:	6601 S. Bermuda Road
City:	Las Vegas
State/Country:	NEVADA
Postal Code:	89119

PROPERTY NUMBERS Total: 10

Property Type	Number
Application Number:	10176100
Application Number:	10637185
Application Number:	10719911
Application Number:	11433912
Application Number:	11433919
Application Number:	11433920
Application Number:	11433911
Application Number:	11433922
Application Number:	11433918
Application Number:	10751006

CORRESPONDENCE DATA

Fax Number: (800)822-7095

Correspondence will be sent via US Mail when the fax attempt is unsuccessful.

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Email: phickman@tipsgroup.org

PATENT

500129305

REEL: 017981 FRAME: 0602

CH \$400.00 10176100

Correspondent Name: Paul L. Hickman
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Address Line 4: Los Altos, CALIFORNIA 94023

ATTORNEY DOCKET NUMBER:	BLLYG000 AP TO SDG ASSIGN
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NAME OF SUBMITTER:	Paul L. Hickman
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Total Attachments: 4 source=Assign AP to SDG glx21400#page1.tif source=Assign AP to SDG glx21400#page2.tif source=Assign AP to SDG glx21400#page3.tif source=Assign AP to SDG glx21400#page4.tif
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ASSIGNMENT OF PATENTS

WHEREAS, Arcade Planet, Inc, a California corporation having a place of business at 6601 S. Bermuda Rd, Las Vegas, NV 89119 ("**Assignor**"), is the sole and exclusive owner of each of the patents and patent applications listed in Annex A attached hereto and incorporated herein by reference, all of which patents and patent applications were issued by or filed with the United States Patent and Trademark Office under the patent or application numbers listed in Annex A (all of such patents and patent applications are herein referred to as the "**Patents**");

WHEREAS, Sierra Design Group, a Nevada corporation having a place of business at 6601 S. Bermuda Rd, Las Vegas, NV 89119 ("**Assignee**"), desires to acquire the entire right, title and interest in and to each of the Patents;

NOW, THEREFORE, for good and valuable consideration, the receipt and adequacy of which are hereby acknowledged by Assignor, Assignor does hereby sell, transfer, convey, assign and deliver to Assignee all of Assignor's right, title and interest in and to the Patents, and any and all continuations, divisions, reissuances, renewals and extensions thereof, including the right to damages for infringements prior to this assignment; the same to be held and enjoyed by Assignee and its successors and assigns entirely as if the same would have been held and enjoyed by Assignor had this sale and assignment not been made.

Assignor hereby covenants that no sale, assignment, agreement or encumbrance has been or will be made or entered into that would conflict with this Assignment of Patents.

This Assignment of Patents shall inure to the benefit of and be binding upon Assignee and Assignor and their respective successors and assigns.

IN WITNESS WHEREOF, Assignor has caused its duly authorized representative to execute this Assignment of Patents as of this 6th day of January 2006.

ARCADE PLANET, INC.

By 

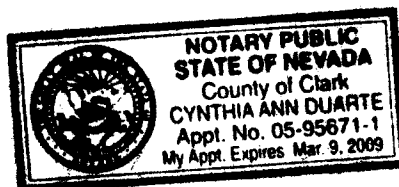
Name: Mark Lerner

Title: General Counsel

STATE OF NEVADA

COUNTY OF CLARK

On February 28, 2006 before me, Cynthia A Ann Duarte, personally appeared Mark Lerner, personally known to me (or proved to me on the basis of satisfactory evidence) to be the person whose name is subscribed to the within instrument and acknowledged to me that he/she executed the same in his/her authorized capacity, and that by his/her signature on the instrument the person, or the entity upon behalf of which the person acted, executed the instrument.



WITNESS my hand and official seal.


Signature

Annex A
to Assignment of Patents
U.S. Patents and Applications Therefor

Patent No.	Filing Date	Title
5,292,127	Mar 08, 1994	ARCADE GAME
5,318,298	Jun 07, 1994	ARCADE GAME
5,409,225	Apr 25, 1995	ARCADE GAME
5,700,007	Dec 23, 1997	TICKET REDEMPTION ARCADE GAME
5,743,523	Apr 28, 1998	MULTI GAME SYSTEM WITH PROGRESSIVE BONUS
5,967,514	Oct 19, 1999	MULTI PLAYER TICKET REDEMPTION
6,244,595	Jun 12, 2001	PROGRESSIVE BONUS TICKET REDEMPTION
6,446,964 B1	Sep 10, 2002	SINGLE-PLAYER PROGRESSIVE BONUS
6,491,296 B2	Dec 10, 2002	ARCADE GAME WITH SPINNING WHEEL BONUS
5,401,018	Mar 28, 1995	BASEBALL SIMULATION GAME
5,537,212	Jul 16, 1996	METHOD AND APPARATUS FOR SENSING THE COLOR OF AN OBJECT
5,704,612	Jan 06, 1998	ARCADE GAME WITH COLOR SENSING APPARATUS
5,425,536	Jun 20, 1995	ARCADE GAMES
5,676,371	Oct 14, 1997	ARCADE GAMES
4,898,391	Feb 06, 1990	MULTI-PLAYER TICKET REDEMPTION

5,553,859	Sep 10, 1996	ARCADE GAME FOR SENSING AND VALIDATING
5,553,865	Sep 10, 1996	ROTARY PUSH ARCADE GAME
5,697,611	Dec 16, 1997	REDEMPTION TYPE ARCADE GAME
D367,294	Feb 20, 1996	ROTARY PUSH ARCADE GAME OR SIMILAR
5,584,763	Dec 17, 1996	ARCADE GAME HAVING MULTIPLE ROTATING POINTERS
5,667,217	Sep 16, 1997	ROLL-DOWN ARCADE GAME
5,803,451	Sep 08, 1998	ARCADE GAME HAVING MULTIPLE SCORE INDICATORS
5,860,648	Jan 19, 1999	GOLF PUTTING GAME
5,733,193	Mar 31, 1998	SKILL BASED PRIZE GAMES
5,769,424	Jun 23, 1998	STAND ALONE GAME
5,816,918	Oct 06, 1998	PRIZE REDEMPTION SYSTEM
6,007,426	Dec 28, 1999	SKILL BASED PRIZE GAMES
6,015,344	Jan 18, 2000	PRIZE REDEMPTION SYSTEM FOR GAMES
5,882,258	Mar 16, 1999	SKILL-BASED CARD GAME
5,888,115	Mar 30, 1999	INTERACTIVE FUNNEL AMUSEMENT DEVICE
6,012,722	Jan 11, 2000	SKILL-BASED WATER GAME
6,382,631	Dec 28, 1999	SKILL-BASED WATER GAME
6,758,755	Jul 06, 2004	PRIZE REDEMPTION SYSTEM FOR GAMES EXECUTING OVER A WIDE AREA NETWORK
6,645,068	Nov 11, 2003	PROFILE-DRIVEN NETWORK GAMING AND PRIZE REDEMPTION SYSTEM

6,293,865	Sep 25, 2001	SYSTEM, METHOD AND ARTICLE OF MANUFACTURE FOR TOURNAMENT PLAY IN A NETWORK GAMING SYSTEM
6,306,035	Oct 23, 2001	GRAPHICAL USER INTERFACE FOR PROVIDING GAMING AND PRIZE REDEMPTION CAPABILITIES
6,454,648	Sep 24, 2002	SYSTEM, METHOD AND ARTICLE OF MANUFACTURE FOR PROVIDING A PROGRESSIVE TYPE PRIZE AWARD