# PATENT ASSIGNMENT

# Electronic Version v1.1

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SUBMISSION TYPE:		NEW ASSIGNMENT			
NATURE OF CONVEYANCE:		ASSIGNMENT			
CONVEYING PARTY DATA					
N			ame	Execution Date	
Tristan Lorach				06/06/2013	
RECEIVING PARTY DATA					
Name:	Nvidia Corporation				
Street Address:	2701 San Tomas Expressway				
City:	Santa Clara				
State/Country:	CALIFORNIA				
Postal Code:	95050				
PROPERTY NUMBERS Total: 1					
Property Type			Number		
Application Number: 1391		13911	650 G50 G50 G50 G50 G50 G50 G50 G50 G50 G		
Application Number: 13911650 99   CORRESPONDENCE DATA 200					
Fax Number:9724808865Correspondence will be set via US Mail when the fax attempt is unsuccessful.Phone:9724808800Email:carolyn.firestone@hittgaines.comCorrespondent Name:Hitt Gainess P.C./NvidiaAddress Line 1:P.O. Box 832570Address Line 4:Richardson, TEXAS 75083					
ATTORNEY DOCKET NUMBER:			SC-12-0830-US1 (NVID)		
NAME OF SUBMITTER:		David H. Hitt			
Signature:		/David H. Hitt/			
Date:		06/06/2013			
Total Attachments: 1     source=NVID-12-0830_Assign#page1.tif     PATENT					

#### Serial No.

## \_\_\_

Attorney Docket No. SC-12-0830-US1

### ASSIGNMENT

WHEREAS, I, the undersigned inventor (or one of the undersigned joint inventors), of residence as listed, having invented certain new and useful improvements as below entitled, for which application for United States Letters Patent is made, the said application having been executed on the date set forth below; and

WHEREAS, NVIDIA, a corporation organized and existing under the laws of the State of Delaware, with a place of business at 2701 San Tomas Expressway, Santa Clara, CA 95060 U.S.A, is desirous of acquiring my entire right, title and interest in and to the said invention, and to the said application and any Letters Patent that may issue thereon;

NOW, THEREFORE, for good and valuable consideration, the receipt of which is hereby acknowledged. I hereby sell and assign to the said NVIDIA, its successors and assigns, my entire right, title and interest in and to the said invention and in to the said application and all patents which may be granted therefor, and all divisions, reissues, substitutions, continuations, and extensions thereof; and I hereby authorize and request the Commissioner of Patents and Trademarks to issue all patents for said invention, or patent resulting thereform, insofar as my interest is concerned, to the said NVIDIA, as assignee of my entire right, title and interest.

I also hereby sell and assign to NVIDIA, its successors and assigns, my foreign rights to the invention disclosed in said application, in all countries of the world, including the right to file applications and obtain patents under the terms of the International Convention for the Protection of Industrial Property, and of the European Patent Convention, and further agree to execute any and all patent applications, assignments, affidavits, and any other papers in connection therewith necessary to perfect such patent rights.

I hereby further agree that I will communicate to said NVIDIA, or to its successors, assigns, and legal representatives, any facts known to me respecting said invention, and at the expense of said assignee company, testify in any legal proceedings, sign all lawful papers, execute all divisional, continuation, reissue and substitute applications, make all lawful oaths, and generally do everything possible to aid said NVIDIA, its successors, assigns and nominees to obtain and enforce proper patent protection for said invention in all countries.

IN WITNESS WHEREOF, I hereunto set hand and seal this day and year,

TITLE OF	GRAPHICS EFFECT DATA STRUCTURE AND METHOD OF USE THEREOF
SIGNATURE OF INVENTOR AND NAME	Tristan Lorach
(CITY AND STATE)	Santa Clara, California
DATE SIGNED	6/6/2013

NVID-12-0830

### PATENT REEL: 030560 FRAME: 0962

**RECORDED: 06/06/2013**